

# **N32G45x&N32G4FR&N32WB452 series algorithm library User Guide**

*V1.0.0*

## *Version history*

| <b>Version</b> | <b>Date</b> | <b>Note</b>  |
|----------------|-------------|--------------|
| V1.0           | 2022.06.02  | New document |
|                |             |              |
|                |             |              |
|                |             |              |
|                |             |              |

## *Terms and abbreviations*

|               |   |
|---------------|---|
| abbreviations | Whole put together  |
| AES           | Advance Encryption Standard   |
| DES           | Data Encryption standard  |
| TDES          | Triple Data Encryption standard   |
| RNG           | Random Number Generator   |
| SHA           | Secure Hashing Algorithm is required for digital signature applications |

# CONTENTS

|  |               |
|--|---------------|
| CONTENTS.....  | - 4 -         |
| <b>1. Overview.....</b>  | <b>- 6 -</b>  |
| 1.1. Supported algorithms .....                                  | - 6 -         |
| 1.2. Basic data types.....                                       | - 6 -         |
| <b>2. DES/TDES algorithm API description .....</b>               | <b>- 7 -</b>  |
| 2.1. Method of using algorithm library .....                     | - 7 -         |
| 2.2. Data type definition.....                                   | - 7 -         |
| 2.3. Function Interface Description.....                         | - 8 -         |
| 2.3.1. <i>The DES/TDES algorithm init</i> .....                  | - 8 -         |
| 2.3.2. <i>DES/TDES algorithm encryption and decryption</i> ..... | - 9 -         |
| 2.3.3. <i>DES/TDES close</i> .....                               | - 9 -         |
| 2.3.4. <i>Obtain DES/TDES library version information</i> .....  | - 9 -         |
| <b>3. API description of the AES algorithm .....</b>             | <b>- 11 -</b> |
| 3.1. Method of using algorithm library .....                     | - 11 -        |
| 3.2. Data type definition.....                                   | - 11 -        |
| 3.3. Function Interface Description.....                         | - 12 -        |
| 3.3.1. <i>The AES algorithm is initialized</i> .....             | - 12 -        |
| 3.3.2. <i>AES algorithm for encryption and decryption</i> .....  | - 13 -        |
| 3.3.3. <i>Close the AES</i> .....                                | - 13 -        |
| 3.3.4. <i>Obtain the AES library version information</i> .....   | - 13 -        |
| <b>4. HASH algorithm API description .....</b>                   | <b>- 15 -</b> |
| 4.1. Method of using algorithm library .....                     | - 15 -        |
| 4.2. Data type definition.....                                   | - 15 -        |
| 4.3. Function Interface Description.....                         | - 17 -        |
| 4.3.1. <i>HASH initialization</i> .....                          | - 17 -        |
| 4.3.2. <i>HASH start operation</i> .....                         | - 17 -        |

|             |   |               |
|-------------|---|---------------|
| 4.3.3.      | <i>HASH processes data step by step</i> .....                         | - 18 -        |
| 4.3.4.      | <i>HASH completes and takes the result</i> .....                      | - 19 -        |
| 4.3.5.      | <i>HASH close</i> .....   | - 19 -        |
| 4.3.6.      | <i>Obtain HASH library version information</i> .....                  | - 19 -        |
| <b>5</b>    | <b>RNG algorithm API description</b> .....                            | <b>- 21 -</b> |
| 5.1         | Method of using algorithm library .....                               | - 21 -        |
| 5.2         | Data type definition.....   | - 21 -        |
| 5.3         | Function Interface Description.....                                   | - 21 -        |
| 5.3.1       | <i>Pseudo random generating function</i> .....                        | - 22 -        |
| 5.3.2       | <i>Random number generating function</i> .....                        | - 22 -        |
| 5.3.3       | <i>Obtain the RNG library version information</i> .....               | - 22 -        |
| <b>6</b>    | <b>Notice</b> .....   | <b>- 24 -</b> |
| <b>i.</b>   | <b>Appendix I DES algorithm library function call routine</b> .....   | <b>- 25 -</b> |
| <b>ii.</b>  | <b>Appendix II TDES library function call routine</b> .....           | <b>- 31 -</b> |
| <b>iii.</b> | <b>Appendix III AES algorithm library function call routine</b> ..... | <b>- 41 -</b> |
| <b>iv.</b>  | <b>Appendix IV HASH Library function Call routines</b> .....          | <b>- 63 -</b> |
| <b>v.</b>   | <b>Appendix V RNG library call routine</b> .....                      | <b>- 70 -</b> |

# 1. Overview

This document is applicable to N32G45x series, N32G4FR series, and N32WB452 series chips, and mainly describes the algorithm interface and usage methods in these chips.

*If U8 is used to cast U32 data type parameters, ensure that U8 addresses are word-aligned.*

## 1.1. Supported algorithms

The algorithms provided are as follows:

- ❑ DES: encryption/decryption
- ❑ TDES: encryption/decryption
- ❑ AES: encryption/decryption (AES-128/192/256)
- ❑ HASH: obtain the digest. Supported (SHA-1/SHA-224/SHA-256/MD5/SM3)
- ❑ RNG: generates random numbers

## 1.2. Basic data types

|                                   |              |
|-----------------------------------|--------------|
| <i>typedef unsigned char</i>      | <i>bool;</i> |
| <i>typedef unsigned char</i>      | <i>u8;</i>   |
| <i>typedef signed char</i>        | <i>s8;</i>   |
| <i>typedef unsigned short</i>     | <i>u16;</i>  |
| <i>typedef signed short</i>       | <i>s16;</i>  |
| <i>typedef unsigned int</i>       | <i>u32;</i>  |
| <i>typedef signed int</i>         | <i>s32;</i>  |
| <i>typedef unsigned long long</i> | <i>u64;</i>  |
| <i>typedef signed long long</i>   | <i>s64;</i>  |

## 2. DES/TDES algorithm API description

### 2.1. Method of using algorithm library

The method library is used as follows:

1. Place n32g45x\_des.h, Type.h, and n32g45x\_algo\_common.h in the folder. Add n32g45x\_algo\_common.lib and n32g45x\_des.lib in project.
2. Call the function according to the function description in Section 2.3. See the demo provided in Appendix I and Appendix II for the routine

### 2.2. Data type definition

```
#define DES_ECB (0x11111111)
#define DES_CBC (0x22222222)
#define DES_ENC (0x33333333)
#define DES_DEC (0x44444444)
#define DES_KEY (0x55555555)
#define TDES_2KEY (0x66666666)
#define TDES_3KEY (0x77777777)

enum DES
{
    DES_Crypto_OK = 0x0,    //DES/TDES operation success
    DES_Init_OK = 0x0,    //DES/TDES Init operation success
    DES_Crypto_ModeError = 0x5a5a5a5a,    //Working mode error(Neither ECB nor CBC)
    DES_Crypto_EnOrDeError,    //En&De error(Neither encryption nor decryption)
    DES_Crypto_ParaNull,    // the part of input(output/iv) Null
    DES_Crypto_LengthError,    //the length of input message must be 2 times and cannot be zero
    DES_Crypto_KeyError,    //keyMode error(Neither DES_KEY nor TDES_2KEY nor TDES_3KEY)
    DES_Crypto_UnInitError,    //DES/TDES uninitialized
};
```

*typedef struct*

```

{
    u32 *in; // the part of input to be encrypted or decrypted
    u32 *iv; // the part of initial vector
    u32 *out; // the part of out
    u32 *key; // the part of key
    u32 inWordLen; // the length(by word) of plaintext or cipher
    u32 En_De; // 0x33333333- encrypt, 0x44444444 - decrypt
    u32 Mode; // 0x11111111 - ECB, 0x22222222 - CBC
    u32 keyMode; //TDES key mode: 0x55555555-key,0x66666666-2key, 0x77777777-3key
}DES_PARM;
  
```

## 2.3. Function Interface Description

DES library contains the following list of functions:

**Table 2-1 DES/TDES algorithm library functions**

| function  | Description                      |
|---|----------------------------------|
| u32 DES_Init(DES_PARM *parm);                                     | DES/TDES initialization function |
| u32 DES_Crypto(DES_PARM *parm)                                    | DES/TDES encryption              |
| void DES_Close(void)  | DES/TDES close                   |
| void DES_Version(u8 *type, u8 *customer, u8 date[3], u8 *version) | DES version get function         |

### 2.3.1. The DES/TDES algorithm init

#### **DES\_Init**

The DES/TDES algorithm init

#### **Function**

u32 DES\_Init(DES\_PARM \*parm)

#### **Parameter**

parm: input, a pointer to the DES\_PARM structure

#### **Return**

DES\_Init\_OK: initialization succeed. Other: initialization error



**Note**

1. In ECB mode, parameter iv can be directly replaced with NULL.

### 2.3.2. DES/TDES algorithm encryption and decryption

**DES\_Crypto**

DES/TDES algorithm initialization, encryption and decryption

**Function**

u32 DES\_Crypto(DES\_PARM \*parm)

**Parameter**

parm: input, a pointer to the DES\_PARM structure

**Return**

DES\_Crypto\_OK: the operation is correct. Other: the operation is incorrect

**Note**

Before calling this function, call DES\_Init if it has not been initialized or switched to another algorithm.

1. In ECB mode, iv1 can be replaced with NULL.
2. When a large amount of data is encrypted as a whole but divided into multiple CBC blocks, note the following: The initial vector IV (IV = IV1) used for block X data (X>1) must be updated to the last group (8 bytes) of the ciphertext obtained by calling this function for block X-1 data.
3. Call this function to decrypt block X (X>1). The initial vector IV (IV = iv1) used must be updated to the last group of block X-1 (8 bytes).
4. Refer to Appendix 1 and Appendix 2 for the invocation method.

### 2.3.3. DES/TDES close

**DES\_Close**

Disable the DES/TDES algorithm clock and system clock

**Function**

void DES\_Close(void)

**Parameter****Return**

### 2.3.4. Obtain DES/TDES library version information

**DES\_Version**

Obtain DES/TDES library version information

**Function** void DES\_Version(u8 \*type, u8 \*customer, u8 date[3], u8 \*version)

**Parameter**

|          |                                |
|----------|--------------------------------|
| type     | Commercial or fast version     |
| customer | Standard or customized version |
| Date     | Year, month, day               |
| version  | version x. x                   |

**Return**

**Note**

```
*type = 0x05; // Commercial and fast version
*customer = 0x00; // Standard version
date[0] = 18; //Year()
date[1] = 12; //Month()
date[2] = 28; //Day ()
*version = 0x10; // Indicates version 1. 0
```

## 3. API description of the AES algorithm

### 3.1. Method of using algorithm library

The method library is used as follows:

1. Place n32g45x\_aes.h, Type.h, and n32g45x\_algo\_common.h in the folder. Add n32g45x\_algo\_common.lib and n32g45x\_aes.lib in project.
2. Call the function as described in Section 3. 3. See the demo provided in Appendix 3 for the routines

### 3.2. Data type definition

```
#define AES_ECB (0x11111111)
#define AES_CBC (0x22222222)
#define AES_CTR (0x33333333)

#define AES_ENC (0x44444444)
#define AES_DEC (0x55555555)

enum
{
    AES_Crypto_OK = 0x0,    //AES operation success
    AES_Init_OK = 0x0,    //AES Init operation success
    AES_Crypto_ModeError = 0x5a5a5a5a,    //Working mode error(Neither ECB nor CBC nor CTR)
    AES_Crypto_EnOrDeError,    //En&De error(Neither encryption nor decryption)
    AES_Crypto_ParaNull,    // the part of input(output/iv) Null
    AES_Crypto_LengthError,    // if Working mode is ECB or CBC,the length of input message must be 4 times and
    //if Working mode is CTR,the length of input message cannot be zero; othets: return
    AES_Crypto_LengthError
    AES_Crypto_KeyLengthError, //the keyWordLen must be 4 or 6 or 8; othets:return AES_Crypto_KeyLengthError
```

```

    AES_Crypto_UnInitError, //AES uninitialized
};

typedef struct
{
    uint32_t *in;        // the part of input to be encrypted or decrypted
    uint32_t *iv;        // the part of initial vector
    uint32_t *out; // the part of out
    uint32_t *key; // the part of key
    uint32_t keyWordLen; // the length(by word) of key
    uint32_t inWordLen; // the length(by word) of plaintext or cipher
    uint32_t En_De; // 0x44444444- encrypt, 0x55555555 - decrypt
    uint32_t Mode; // 0x11111111 - ECB, 0x22222222 - CBC, 0x33333333 - CTR
}AES_PARM;

```

### 3.3. Function Interface Description

The AES algorithm library contains the following list of functions:

**Table 3-1 FUNCTIONS of the AES algorithm library**

| function  | description                            |
|---|--|
| u32 AES_Init(AES_PARM *parm)                                      | AES initialization                     |
| u32 AES_Crypto(AES_PARM *parm)                                    | AES encryption and decryption function |
| void AES_Close(void)  | AES closing function                   |
| void AES_Version(u8 *type, u8 *customer, u8 date[3], u8 *version) | AES version get function               |

#### 3.3.1. The AES algorithm is initialized

##### **AES\_Init**

The AES algorithm is initialized

##### **Function**

u32 AES\_Init(AES\_PARM \*parm)

|                  |              |   |
|------------------|--------------|---|
| <b>Parameter</b> | parm:        | input, a pointer to the AES_PARM structure                  |
| <b>Return</b>    | AES_Init_OK: | the operation is correct. Other: the operation is incorrect |
| <b>Note</b>      |              | 1. Refer to Appendix 3 for the invocation method.           |

### 3.3.2. AES algorithm for encryption and decryption

|                   |  |   |
|-------------------|--|---|
| <b>AES_Crypto</b> | <u>AES algorithm for encryption and decryption</u>   |   |
| <b>Function</b>   | u32 AES_Crypto(AES_PARM *parm)   |   |
| <b>Parameter</b>  | parm:  | input, a pointer to the AES_PARM structure                  |
| <b>Return</b>     | AES_Crypto_OK:   | the operation is correct. Other: the operation is incorrect |
| <b>Note</b>       | Calling this function, if the function is not initialized or switched to another algorithm, call the AES_Init function first.<br>1. Refer to Appendix 3 for the invocation method. |   |

### 3.3.3. Close the AES

|                  |   |  |
|------------------|---|--|
| <b>AES_Close</b> | <u>Disable the AES clock and system clock</u> |  |
| <b>Function</b>  | void AES_Close (void)                         |  |
| <b>Parameter</b> |   |  |
| <b>Return</b>    |   |  |

### 3.3.4 Obtain the AES library version information

|                    |  |                                |
|--------------------|--|--------------------------------|
| <b>AES_Version</b> | <u>Obtain the AES library version information</u>                  |                                |
| <b>Function</b>    | void AES_Version (u8 *type, u8 *customer, u8 date[3], u8 *version) |                                |
| <b>Parameter</b>   | type   | Commercial or fast version     |
|                    | customer   | Standard or customized version |

date                    Year, month, day  
version                version x. x

**Return****Note**

\*type = 0x05; // Commercial and fast version

\*customer = 0x00; // Standard version

date[0] = 18; //Year()

date[1] = 12; //Month()

date[2] = 28; //Day ()

\*version = 0x10; // Indicates version 1. 0

## 4. HASH algorithm API description

Including SHA1 / SHA224 / SHA256 / MD5 / SM3 algorithms library.

### 4.1. Method of using algorithm library

Data input and output are in byte big-endian order. The method library is used as follows:

1. Place Type.h, n32g45x\_hash.h, and n32g45x\_algo\_common.h in the folder. Add n32g45x\_algo\_common.lib and n32g45x\_hash in project.
2. Call the function as described in Section 4. 3. See the demo provided in Appendix 4 for the routine

### 4.2. Data type definition

```
enum
{
    HASH_SEQUENCE_TRUE = 0x0105A5A5, //save IV
    HASH_SEQUENCE_FALSE = 0x010A5A5A, //not save IV
    HASH_Init_OK = 0, //hash init success
    HASH_Start_OK = 0, //hash update success
    HASH_Update_OK = 0, //hash update success
    HASH_Complete_OK = 0, //hash complete success
    HASH_Close_OK = 0, //hash close success
    HASH_ByteLenPlus_OK = 0, //byte length plus success
    HASH_PadMsg_OK = 0, //message padding success
    HASH_ProcMsgBuf_OK = 0, //message processing success
    SHA1_Hash_OK = 0, //sha1 operation success
    SM3_Hash_OK = 0, //sm3 operation success
    SHA224_Hash_OK = 0, //sha224 operation success
    SHA256_Hash_OK = 0, //sha256 operation success
    MD5_Hash_OK = 0, //MD5 operation success
}
```

```
HASH_Init_ERROR = 0x01044400, //hash init error
HASH_Start_ERROR, //hash start error
HASH_Update_ERROR, //hash update error
HASH_ByteLenPlus_ERROR, //hash byte plus error
};

typedef struct _HASH_CTX_HASH_CTX;

typedef struct
{
    const uint16_t HashAlgID; //choice hash algorithm
    const uint32_t * const K, KLen; //K and word length of K
    const uint32_t * const IV, IVLen; //IV and word length of IV
    const uint32_t HASH_SACCR, HASH_HASHCTRL; //relate registers
    const uint32_t BlockByteLen, BlockWordLen; //byte length of block, word length of block
    const uint32_t DigestByteLen, DigestWordLen; //byte length of digest, word length of digest
    const uint32_t Cycle; //iteration times
    uint32_t (* const ByteLenPlus)(uint32_t *, uint32_t); //function pointer
    uint32_t (* const PadMsg)(HASH_CTX *); //function pointer
}HASH_ALG;

typedef struct _HASH_CTX_
{
    const HASH_ALG *hashAlg; //pointer to HASH_ALG
    uint32_t sequence; // TRUE if the IV should be saved
    uint32_t IV[16];
    uint32_t msgByteLen[4];
    uint8_t msgBuf[128+4];
```



```

uint32_t    msgIdx;

}HASH_CTX;
  
```

## 4.3. Function Interface Description

The HASH library contains the following list of functions:

**Table 4-1 List of HASH algorithm library functions**

| Function   | Description                   |
|--|-------------------------------|
| u32 HASH_Init(HASH_CTX *ctx)                                       | HASH initializes function     |
| u32 HASH_Start(HASH_CTX *ctx)                                      | HASH starts the operation     |
| u32 HASH_Update(HASH_CTX *ctx, u8 *in, u32 byteLen)                | HASH processing step by step  |
| u32 HASH_Complete(HASH_CTX *ctx, u8 *out)                          | HASH completing               |
| u32 HASH_Close(void)   | Close HASH function           |
| void HASH_Version(u8 *type, u8 *customer, u8 date[3], u8 *version) | Gets the HASH library version |

### 4.3.1. HASH initialization

#### **HASH\_Init**

HASH initialization

#### **Function**

u32 HASH\_Init (HASH\_CTX \*ctx)

#### **Parameter**

ctx: input, a pointer to the HASH\_CTX structure

#### **Return**

HASH\_Init\_OK: correct operation. Other: incorrect operation

#### **Note**

1. CTX must point to the RAM area and what it points to cannot be changed (intermediate state for hash computation and temporary content storage), similarly below
2. When calculating the hash value of a message, you must call this function first

### 4.3.2. HASH start operation

#### **HASH\_Start**

HASH start operation

#### **Function**

u32 HASH\_Start (HASH\_CTX \*ctx)

|                  |  |
|------------------|--|
| <b>Parameter</b> | ctx: input, a pointer to the HASH_CTX structure  |
| <b>Return</b>    | HASH_Start_OK: correct operation. Other: incorrect operation   |
| <b>Note</b>      | <p>1. If you want to support interruption during HASH operation, set CTX -&gt;sequence to HASH_SEQUENCE_TRUE. After the interruption, you need to call HASH_Init again and then call HASH_Update. Otherwise, set it to HASH_SEQUENCE_FALSE.</p> <p>2. Refer to Appendix 4 for the invocation method.</p> |

### 4.3.3.HASH processes data step by step

#### **HASH\_Update** HASH processes data step by step

|                  |   |
|------------------|---|
| <b>Function</b>  | u32 HASH_Update (HASH_CTX *ctx, u8 *in, u32 byteLen)  |
| <b>Parameter</b> | <p>ctx: input, a pointer to the HASH_CTX structure</p> <p>In: input, meaning information to be hashed</p> <p>byteLen: input, the length of hashed information in bytes</p>  |
| <b>Return</b>    | HASH_Update_OK: correct operation. Other: incorrect operation   |
| <b>Note</b>      | <p>Before calling this function, call the HASH_Init and HASH_Start functions if you have not initialized or switched to another algorithm.</p> <ol style="list-style-type: none"> <li>1. The initialization functions HASH_Init and HASH_Start must be called before calling this function</li> <li>2. CTX must point to the RAM area and what it points to cannot be changed (intermediate state for hash computation and temporary content storage).</li> <li>3. The contents of 'in' can point to RAM or Flash area. 'in' can be NULL, and the calculated result is the digest value of NULL.</li> <li>4. byteLen can be 0 or NULL, and the result is the digest value of NULL.</li> <li>5. After initialization, the whole message can be arbitrarily divided into many small pieces. For each small piece of message, this function can be called in turn, and finally call the HASH_Complete function to obtain the hash result of the whole message.</li> <li>6. For cascading applications, you need to set ctx -&gt; sequence = HASH_SEQUENCE_TRUE; copy external IV to ctx -&gt;IV; Add len (length of updated data) to CTX -&gt;msgByteLen via ctx-&gt;hashAlg-&gt;ByteLenPlus(ctx-&gt;msgByteLen,len) , then call HASH_Update to cascade successfully</li> <li>7. Refer to Appendix 4 for the invocation method.</li> </ol> |

### 4.3.4. HASH completes and takes the result

|                      |  |
|----------------------|--|
| <b>HASH_Complete</b> | <u>HASH completes and takes the result</u>   |
| <b>Function</b>      | u32 HASH_Complete (HASH_CTX *ctx, u8 *out)   |
| <b>Parameter</b>     | ctx: input, a pointer to the HASH_CTX structure<br>out: output, a pointer to the HASH result   |
| <b>Return</b>        | HASH_Complete_OK: Correct operation. Other values: error operation   |
| <b>Note</b>          | Before calling this function, call the HASH_Init and HASH_Start functions if you have not initialized or switched to another algorithm.<br><br><ol style="list-style-type: none"><li>1. Call this function to obtain the final result after the message is input.</li><li>2. ctx must point to the RAM area and what it points to cannot be changed (intermediate state for hash computation and temporary content storage).</li><li>3. Refer to Appendix 4 for the invocation method.</li></ol> |

### 4.3.5. HASH operation close

|                   |   |
|-------------------|---|
| <b>HASH_Close</b> | <u>HASH operation close</u>             |
| <b>Function</b>   | u32 HASH_Close(void)                    |
| <b>Parameter</b>  |   |
| <b>Return</b>     | HASH_Close_OK: The operation is correct |
| <b>Note</b>       |   |

### 4.3.6. Obtain HASH library version information

|                     |  |
|---------------------|--|
| <b>HASH_Version</b> | <u>Obtain HASH library version information</u>                             |
| <b>Function</b>     | void HASH_Version(u8 *type, u8 *customer, u8 date[3], u8 *version)         |
| <b>Parameter</b>    | type Commercial or fast version<br>customer Standard or customized version |

date           Year, month, day

version        version x. x

### **Return**

### **Note**

\*type = 0x05; // Commercial and fast version

\*customer = 0x00; // Standard version

date[0] = 18; //Year()

date[1] = 12; //Month()

date[2] = 28; //Day ()

\*version = 0x10; // Indicates version 1. 0

## 5 RNG algorithm API description

### 5.1 Method of using algorithm library

The method library is used as follows:

1. Place Type.h, n32g45x\_rng.h, and n32g45x\_algo\_common.h in the folder. Add n32g45x\_algo\_common.lib and n32g45x\_rng.lib in project.
2. Call the function as described in Section 7. 3.

### 5.2 Data type definition

```
enum{
    RNG_OK = 0x5a5a5a5a,
    LENError = 0x311ECF50, //RNG generation of key length error
    ADDRNULL = 0x7A9DB86C, //This address is empty
};
```

### 5.3 Function Interface Description

The RNG library contains the following list of functions:

**Table 7-1 Functions of RNG algorithm library**

| Function  | Describe   |
|---|--|
| u32 GetPseudoRand_U32(u32 *rand, u32 wordLen, u32 seed[2])        | Pseudo random number according to word generation function |
| u32 GetTrueRand_U32(u32 *rand, u32 wordLen)                       | True random number by word generation function             |
| void RNG_Version(u8 *type, u8 *customer, u8 date[3], u8 *version) | Obtain the RNG library version information                 |

### 5.3.1 Pseudo random generating function

|                          |  |
|--------------------------|--|
| <b>GetPseudoRand_U32</b> | <u>pseudorandom number according to word generation function</u>   |
| <b>Function</b>          | u32 GetPseudoRand_U32 (u32 *rand, u32 wordLen, u32 seed[2])  |
| <b>Parameter</b>         | rand: pointer to a generated random number<br>wordlen: pseudo random number word length<br>seed [2]: input, pseudo-random array of seed variables                            |
| <b>Return</b>            | RNG_OK: succeeded. Other: pseudo-random number generation error  |
| <b>Note</b>              | Generate pseudorandom number by word<br><br>The user can input the seed array. If the user inputs the seed array as NULL, the internal seed will be generated automatically. |

### 5.3.2 Random number generating function

|                        |   |
|------------------------|---|
| <b>GetTrueRand_U32</b> | <u>True random number generating function</u>   |
| <b>Function</b>        | u32 GetTrueRand_U32 (u32 *rand, u32 wordLen)  |
| <b>Parameter</b>       | rand: pointer to a random memory address<br>wordlen: the length of the word intended to get a truly random number |
| <b>Return</b>          | RNG_OK: success. Others: True random number generation error, see enumeration type value definition               |
| <b>Note</b>            |   |

### 5.3.3 Obtain the RNG library version information

|                    |   |
|--------------------|---|
| <b>RNG_Version</b> | <u>Obtain the RNG library version information</u>   |
| <b>Function</b>    | void RNG_Version(u8 *type, u8 *customer, u8 date[3], u8 *version)   |
| <b>Parameter</b>   | type Commercial or fast version<br>customer Standard or customized version<br>date Year, month, day<br>version version x. x |

**Return****Note**

```
*type = 0x05; // Commercial and fast version
```

```
*customer = 0x00; // Standard version
```

```
date[0] = 18; //Year()
```

```
date[1] = 12; //Month()
```

```
date[2] = 28; //Day ()
```

```
*version = 0x10; // Indicates version 1.0
```

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## i. Appendix I DES algorithm library function call routine

```
u32 DES_test()
{
    u32 i,flag1,flag2,flag3,flag4;
    u32 ret;
    DES_PARM DES_Parm={0};
    /* If you need to modify the test instance, if the actual value of the parameter is 0x0102030405060708, enter
    0x04030201,0x08070605 during initialization because u32 data is stored in byte endian sequence. Unless otherwise
    specified, the routine parameters are set in this manner */
    u32 in1 [16]={
        0x5FE2D4C0,0xAEAE3F30,0x692930A8,0x1DA69A51,0xDD34B34B,0xAF8D237A,0x2114F489,
        0xE461FF17,0x47C795FD,0x8FF62B49,0x62E9BD63,0x1AF52817,0xECB9DFD4,0xE04421C9,
        0x87B4B22E,0x9FF98759
    };
    u32 key1 [2]={0x946AB06B,0x2276E632};
    u32 iv1 [2]={0x482A8C66,0xC324FC78};
    u32 out[16];
    U32 DES_ECB_EN [16] = {0x2FD8D31F,0xC3E2E705,0x4B6D1C4C,0x31EB4154,0xDA273EEC,
        0x8EED57DA,0x26FDE038,0x15B0D57D,0xBCE7464F,0x78D7997A,
        0x4F9917D7,0xAE9C1DA9,0x749FEAEE,0xDFE6A911,0x34D556D5,
        0xA32FA0A2};
    /*DES_ECB_EN=0x1FD3D82F05E7E2C34C1C6D4B5441EB31EC3E27DADA57ED8E38E0FD267DD5B0154F
    46E7BC7A99D778D717994FA91D9CAEEEEEA9F741 1A9E6DFD556D534A2A02FA3*/
```

```
U32 DES_ECB_DE [16] = {0xBD77D94A,0xCF5698BB,0xF113743F,0x0FCFC898,0x7DD21DA8,  
0x3908A674,0x65303E6C,0x56CB0E02,0xF0B14651,0x3BBB36AB,  
0x8C129CC3,0xC42D5DD0,0x74549F20,0x5A7E5029,0xE5334FE2,  
0xD5ED9CA8};
```

```
/*DES_ECB_DE=0x4AD977BDBB9856CF3F7413F198C8CF0FA81DD27D74A608396C3E3065020ECB565146  
B1F0AB36BB3BC39C128CD05D2DC4209F54742 9507E5AE24F33E5A89CEDD5*/
```

```
U32 DES_CBC_EN [16] = {0x236813B0,0x14D3A0CA,0xDB57CA2F,0x073FADB0,0x83577985,  
0x7DEBA1CB,0xD5410854,0x2C0E74D8,0x8B8019BB,0xBAB789EF,  
0xF93DEC2E,0xD1BFE8F4,0xE061C81D,0x2F620219,0x662759FF,  
0x77CABBF6};
```

```
/*DES_CBC_EN=0xB0136823CAA0D3142FCA57DBB0AD3F0785795783CBA1EB7D540841D5D8740E2CBB  
19808BEF89B7BA2EEC3DF9F4E8BFD11DC861E01 902622FFF592766F6BBCA77*/
```

```
U32 DES_CBC_DE [16] = {0xF55D552C,0x0C7264C3,0xAEF1A0FF,0xA161F7A8,0x14FB2D00,  
0x24AE3C25,0xB8048D27,0xF9462D78,0xD1A5B2D8,0xDFDAC9BC,  
0xCBD5093E,0x4BDB7699,0x16BD2243,0x408B783E,0x098A9036,  
0x35A9BD61};
```

```
/*DES_CBC_DE=0x2C555DF5C364720CFFA0F1AEA8F761A1002DFB14253CAE24278D04B8782D46F9D8B2  
A5D1BCC9DADF3E09D5CB9976DB4B4322BD163 E788B4036908A0961BDA935*/
```

```
Cpy_U32 (out, in1, 16);
```

```
DES_Parm. in = out;
```

```
DES_Parm. key = key1;
```

```
DES_Parm. out = out;
```

```
DES_Parm. inWordLen = 16;
```

```
DES_Parm. keyMode = DES_KEY;
```

```
DES_Parm. Mode = DES_ECB;
```

```
DES_Parm. En_De = DES_ENC;
```

```
ret = DES_Init(&DES_Parm);
```

```
ret = DES_Crypto(&DES_Parm);
DES_Close();
if (ret!= DES_Crypto_OK)
{
    flag1=0x5A5A5A5A;
}
else
{
    if(Cmp_U32(DES_ECB_EN,16, out,16))
    {
        flag1=0x5A5A5A5A;
    }
    else
    {
        flag1=0;
    }
}
Cpy_U32 (out, in1, 16);
DES_Parm. En_De = DES_DEC;
ret = DES_Init(&DES_Parm);
ret=(DES_Crypto(&DES_Parm));
DES_Close();
if (ret!= DES_Crypto_OK)
{
    flag2=0x5A5A5A5A;
}
else
{
    if(Cmp_U32(DES_ECB_DE,16, out,16))
```

```
{
    flag2=0x5A5A5A5A;
}
else
{
    flag2=0;
}
}
Cpy_U32(out, in1, 16);
DES_Parm. iv = iv1;
DES_Parm. Mode = DES_CBC;
DES_Parm. En_De = DES_ENC;
ret = DES_Init(&DES_Parm);
ret=(DES_Crypto(&DES_Parm));
DES_Close();
if (ret!= DES_Crypto_OK)
{
    flag3=0x5A5A5A5A;
}
else
{
    if(Cmp_U32(DES_CBC_EN,16, out,16))
    {
        flag3=0x5A5A5A5A;
    }
    else
    {
        flag3=0;
    }
}
```

```
    }  
    Cpy_U32 (out, in1, 16);  
    DES_Parm. iv = iv1;  
    DES_Parm. En_De = DES_DEC;  
    ret = DES_Init(&DES_Parm);  
    ret=(DES_Crypto(&DES_Parm));  
    DES_Close();  
    if (ret!= DES_Crypto_OK)  
    {  
        flag4=0x5A5A5A5A;  
    }  
    else  
    {  
        if(Cmp_U32(DES_CBC_DE,16, out,16))  
        {  
            flag4=0x5A5A5A5A;  
        }  
        else  
        {  
            flag4=0;  
        }  
    }  
  
    if (flag1|flag2|flag3|flag4)  
    {  
        return 0x5A5A5A5A;  
    }  
    else  
    {
```

```
    return 0;  
  }  
}
```

## ii. Appendix II TDES library function call routine

```
u32 TDES_2Key_test()
{
    u32 i,flag1,flag2,flag3,flag4;
    u32 ret;
    DES_PARM TDES_Parm={0};

    /* If you need to modify the test instance, if the actual value of the parameter is 0x0102030405060708, enter
    0x04030201,0x08070605 during initialization because u32 data is stored in byte endian sequence. Unless otherwise
    specified, the routine parameters are set in this manner */

    u32 in1[16]={
        0x3C7EB08D,0xAFD2FDE9,0x22245D10,0x148AE53D,0xC70F11D1,0x0813FEDF,
        0xED8A71D7,0xA66B2FAA,0x137DAC5A,0x9A7850D6,0xFDE9C4AB,0xC1C6856E,
        0x05CDB663,0xF7D812E4,0x86341DEB,0xBA52B237
    };

    u32 key1 [4] = {0x81F08C18,0x5C6BE38C,0x4D6A6563,0xFF220031};

    u32 iv1 [2] = {0xB5CC3A62,0xC96EF050};

    u32 out[16];

    u32 TDES_ECB_EN [16] = {0x42976179,0x3A15FDA5,0x278639E4,0x3F4D2DDD,0x987EAF74,
        0x17376CD5,0x9BE1CAB1,0x5501A0BA,0xD18D511B,0x11054F45,
        0x7EAC1828,0x375B9DAD,0x3823A312,0x8EE802FF,0xF2F00328,
        0x3F81CF19};

    /*TDES_ECB_EN=0x79619742A5FD153AE4398627DD2D4D3F74AF7E98D56C3717B1CAE19BBAA001551B
    518DD1454F05112818AC7EAD9D5B3712A32338 FF02E88E2803F0F219CF813F*/
```

```
u32 TDES_ECB_DE [16] = {0x58AD407C,0x76B43ED7,0x23B44DDA,0x22EC376C,0x50311263,  
0xECC57D42,0x2FA5ADAA,0xE7A099A0,0x287DBD9B,0x3951FD62,  
0x530A3728,0x9AFA2D3,0x0C41708F,0x5BFE1BCC,0x3B21EE97,  
0xE29E749A };
```

```
/*TDES_ECB_DE=0x7C40AD58D73EB476DA4DB4236C37EC2263123150427DC5ECAADA52FA099A0E79  
BBD7D2862FD513928370A53D3A2AF9A8F70410C CC1BFE5B97EE213B9A749EE2*/
```

```
u32 TDES_CBC_EN [16] = {0x3723A485,0x3E2EEB10,0x9E5434C4,0x2692C8FD,0x978D5743,  
0x10CBCFD7,0x873A396C,0xD9CF6AEB,0x5C8953FC,0xD62F3744,  
0xDE2D0B60,0x1DA22B35,0x00793D6F,0x543CD424,0x833BE660,  
0x05703F52};
```

```
/*TDES_CBC_EN=0x85A4233710EB2E3EC434549EFDC8922643578D97D7CFCB106C393A87EB6ACFD9FC  
53895C44372FD6600B2DDE352BA21D6F3D7900 24D43C5460E63B83523F7005*/
```

```
u32 TDES_CBC_DE[16]={0xED617A1E,0xBFDAACE87,0x1FCAFD57,0x8D3ECA85,0x72154F73,  
0xF84F987F,0xE8AABC7B,0xEFB3677F,0xC5F7CC4C,0x9F3AD2C8,  
0x40779B72,0x00D7F205,0xF1A8B424,0x9A389EA2,0x3EEC58F4,  
0x1546667E};
```

```
/*TDES_CBC_DE=0x1E7A61ED87CEDABF57FDCA1F85CA3E8D734F15727F984FF87BBCAAEE87F67B3EF4  
CCCF7C5C8D23A9F729B774005F2D70024B4A8F1 A29E389AF458EC3E7E664615*/
```

```
TDES_Parm. in = in1;  
TDES_Parm. key = key1;  
TDES_Parm. out = out;  
TDES_Parm. inWordLen = 16;  
TDES_Parm. keyMode = TDES_2KEY;  
TDES_Parm. Mode = DES_ECB;  
TDES_Parm. En_De = DES_ENC;  
ret = DES_Init(&TDES_Parm);
```



```
ret=(DES_Crypto(&TDES_Parm));
DES_Close();
if (ret!= DES_Crypto_OK)
{
    flag1=0x5A5A5A5A;
}
else
{

if(Cmp_U32(TDES_ECB_EN,16, out,16))
    {
        flag1=0x5A5A5A5A;
    }
    else
    {
        flag1=0;
    }
}

TDES_Parm. En_De = DES_DEC;
ret = DES_Init(&TDES_Parm);
ret=(DES_Crypto(&TDES_Parm));
DES_Close();
if (ret!= DES_Crypto_OK)
{
    flag2=0x5A5A5A5A;
}
else
{
```

```
if(Cmp_U32(TDES_ECB_DE,16, out,16))
{
    flag2=0x5A5A5A5A;
}
else
{
    flag2=0;
}
}
```

```
TDES_Parm. iv = iv1;
TDES_Parm. Mode = DES_CBC;
TDES_Parm. En_De = DES_ENC;
ret = DES_Init(&TDES_Parm);
ret=(DES_Crypto(&TDES_Parm));
DES_Close();
if (ret!= DES_Crypto_OK)
{
    flag3=0x5A5A5A5A;
}
else
{
```

```
if(Cmp_U32(TDES_CBC_EN,16, out,16))
{
    flag3=0x5A5A5A5A;
}
else
```

```
    {  
        flag3=0;  
    }  
}
```

```
TDES_Parm. iv = iv1;
```

```
TDES_Parm. En_De = DES_DEC;
```

```
ret = DES_Init(&TDES_Parm);
```

```
ret=(DES_Crypto(&TDES_Parm));
```

```
DES_Close();
```

```
if (ret!= DES_Crypto_OK)
```

```
{  
    flag4=0x5A5A5A5A;
```

```
}
```

```
else
```

```
{
```

```
    if(Cmp_U32(TDES_CBC_DE,16, out,16))
```

```
    {
```

```
        flag4=0x5A5A5A5A;
```

```
    }
```

```
    else
```

```
    {
```

```
        flag4=0;
```

```
    }
```

```
}
```

```
if (flag1|flag2|flag3|flag4)
```

```
{
```

```
        return 0x5A5A5A5A;
    }
else
{
    return 0;
}
}
```

```
u32 TDES_3Key_test()
```

```
{
    u32 i,flag1,flag2,flag3,flag4,ret=0;
    DES_PARM TDES_Parm={0};
    u32 in1[16]= {
        0x3C7EB08D,0xAFD2FDE9,0x22245D10,0x148AE53D,0xC70F11D1,0x0813FEDF,0xED8A71D7,0xA66B2FA
A,
        0x137DAC5A,0x9A7850D6,0xFDE9C4AB,0xC1C6856E,0x05CDB663,0xF7D812E4,0x86341DEB,0xBA52B237
    };
    u32 key1[6]={0x675BE5D2,0x1641A6AD,0x14531A6B,0xEBFA006E,0x90DFD0CD,0x2D029B93};

    u32 iv1[2]={0xB5CC3A62,0xC96EF050};

    u32 out[16];
```

u32

TDES\_ECB\_EN[16]={0x5D6C633C,0x8EDFC4C7,0x3D02A02C,0x97431789,0x83EF4C36,0xFF591C67,0xE869DB08,0xAB82D05B,

0x11771439,0xDC6F79BB,0x5B46D128,0xF52114F5,0x2C758CB4,0x1A4D1A6A,0x0DC3FBCA,0x82222BB2};

u32

TDES\_ECB\_DE[16]={0x6780A75A,0x62EC1AC8,0xD0341FF5,0x2260C44E,0xF2720589,0xB0EBBBE0,0xBFE0991D,0x1EA78C1C,

0xBAB53D00,0xE3FA25D6,0x9430DEF4,0xC465511C,0xEE9D2DFB,0x9796AADC,0x4FFFEF58,0x172D00A2};

u32

TDES\_CBC\_EN[16]={0x048BD8AD,0xF98F2C51,0x5F6FD563,0xA26A1038,0x8017FC81,0xBBD5AF4C,0x0A7AEFF,0xB7D428A1,

0x316E31F7,0xD8F283E1,0xDDD4395F,0x8076C2D0,0x0434D1E9,0xD1A94D4D,0xFF3E3B5E,0x77C93116};

u32

TDES\_CBC\_DE[16]={0xD24C9D38,0xAB82EA98,0xEC4AAF78,0x8DB239A7,0xD0565899,0xA4615EDD,0x78EF88CC,0x16B472C3,

0x573F4CD7,0x45910A7C,0x874D72AE,0x5E1D01CA,0x1374E950,0x56502FB2,0x4A32593B,0xE0F51246};;

TDES\_Parm. in = in1;

TDES\_Parm. key = key1;

TDES\_Parm. out = out;

TDES\_Parm. inWordLen = 16;

TDES\_Parm. keyMode = TDES\_3KEY;

TDES\_Parm. Mode = DES\_ECB;

TDES\_Parm. En\_De = DES\_ENC;

ret = DES\_Init(&TDES\_Parm);

```
DES_Crypto(&TDES_Parm);
```

```
DES_Close();
```

```
if(Cmp_U32(TDES_ECB_EN,16, out,16))
```

```
{
```

```
    flag1=0x5A5A5A5A;
```

```
}
```

```
else
```

```
{
```

```
    flag1=0;
```

```
}
```

```
TDES_Parm. En_De = DES_DEC;
```

```
ret = DES_Init(&TDES_Parm);
```

```
DES_Crypto(&TDES_Parm);
```

```
DES_Close();
```

```
if(Cmp_U32(TDES_ECB_DE,16, out,16))
```

```
{
```

```
    flag2=0x5A5A5A5A;
```

```
}
```

```
else
```

```
{
```

```
    flag2=0;
```

```
}
```

```
TDES_Parm. iv = iv1;
```

```
TDES_Parm. Mode = DES_CBC;
```

```
TDES_Parm. En_De = DES_ENC;
ret = DES_Init(&TDES_Parm);
DES_Crypto(&TDES_Parm);
DES_Close();

if(Cmp_U32(TDES_CBC_EN,16, out,16))
{
    flag3=0x5A5A5A5A;
}
else
{
    flag3=0;
}

TDES_Parm. iv = iv1;
TDES_Parm. En_De = DES_DEC;
ret = DES_Init(&TDES_Parm);
DES_Crypto(&TDES_Parm);
DES_Close();

if(Cmp_U32(TDES_CBC_DE,16, out,16))
{
    flag4=0x5A5A5A5A;
}
else
{
    flag4=0;
}
```

```
if (flag1|flag2|flag3|flag4)
{
    return 0x5A5A5A5A;
}

else
{
    return 0;
}
}
```



### iii. Appendix III AES algorithm library function call routine

```
u32 AES_128_test()
{
    u32 flag1,flag2,flag3,flag4,flag5,flag6;

    u32 ret;

    AES_PARM AES_Parm={0};

    /* If you need to modify the test instance, if the actual value of the parameter is 0x0102030405060708, enter
    0x04030201,0x08070605 during initialization because u32 data is stored in byte endian sequence. Unless otherwise
    specified, the routine parameters are set in this manner */

    u32 in [32] = {0x4A8770A5,0x73C2DA98,0xF52D52D1,0x5F884A46,0x8DCF72D5,0x2A0F207D,
    0x7479F5CE,0x3FB5BE9E,0x3D7998FE,0x7C59586D,0x30E1294B,0xB3E17790,
    0xCA080CBD,0x2AB47913,0x3B09B803,0x1B410FE7,0xE64237EF,0x3576BE5E,
    0xE4D7AAF6,0x19495FB0,0x812DC3B1,0xDD339F7A,0xBE6F495F,0x8CB0803A,
    0xCD0D9760,0xA4C0D6D4,0x98381DBB,0x9769CA10,0x3B67DD99,0x4C335A1A,
    0x85D4EFC8,0x9BAAD700};

    /*in=0xA570874A98DAC273D1522DF5464A885FD572CF8D7D200F2ACEF579749EBEB53FFE98793D6D585
    97C4B29E1309077E1B3BD0C08CA1379B42A0
    3B8093BE70F411BEF3742E65EBE7635F6AAD7E4B05F4919B1C32D817A9F33DD5F496FBE3A80B08C60970DC
    DD4D6C0A4BB1D389810CA699799DD673B1 A5A334CC8EFD48500D7AA9B*/

    u32 key [4] = {0x7FDDA35D,0x7D5C725B,0x1960F327,0x4FD9DDA2};

    /*key=0x5DA3DD7F5B725C7D27F36019A2DDD94F*/

    u32 iv [4] = {0x7B00FE39,0xD3E06638,0xD52BC983,0x38E98017};

    /*iv=0x39FE007B3866E0D383C92BD51780E938*/
```

u32 out[32];

u32 AES\_ECB\_EN[32]={0xB24E5438,0x0145A303,0xC450A27F,0x2ADEEE70,0x906F314E,  
0xB24229AD,0x1312360E,0x949C8B22,0xE2C1BC02,0x1960239E,  
0xCAD2D5E5,0x8DC57DE2,0x13429CE1,0xE8FC0876,0xCA4581DB,  
0x08019050,0x4B2942F8,0xD6073C62,0x113FB648,0x1967CC27,  
0x250B9989,0x861180E0,0x1A450E0C,0x81D727AF,0xB679608E,  
0x53D31669,0x1D071E99,0x42CEB6DB,0x44094205,0xD0331668,  
0x2704B798,0x6E347E9C};

/\*AES\_ECB\_EN=0x38544EB203A345017FA250C470EEDE2A4E316F90AD2942B20E361213228B9C9402BCC  
1E29E236019E5D5D2CAE27DC58DE19C42137  
608FCE8DB8145CA50900108F842294B623C07D648B63F1127CC671989990B25E08011860C0E451AAF27D7818E  
6079B66916D353991E071DDBB6CE420 5420944681633D098B704279C7E346E\*/

u32 AES\_ECB\_DE[32]={0x818D1AFD,0xEC4B4F8E,0x69D9F9FF,0x5567B549,0x42DD5C4B,  
0x3BCA1DD3,0xF318E616,0x89297FEC,0x2A3E0A06,0xFDA90D61,  
0x93DCAE5D,0xCF1AFEAE,0x3CF5A889,0x4CFEFE3,0xB2C42607,  
0x37D43F8A,0x9C1CD1D8,0x2FE878E8,0x22D941C3,0x239B9D2D,  
0xD9FEB719,0xA4F9E01C,0xC9C39FE8,0x336B01FA,0xFD12E415,  
0x2B6A0006,0x4A35AFBC,0xA7942FAB,0x09DF0A3A,0x9545521B,  
0x7E009336,0x030A5DA5};

/\*AES\_ECB\_DE=0xFD1A8D818E4F4BECFFF9D96949B567554B5CDD42D31DCA3B16E618F3EC7F2989060  
A3E2A610DA9FD5DAEDC93AEFE1ACF89A8F53CE  
3EFFF4C0726C4B28A3FD437D8D11C9CE878E82FC341D9222D9D9B2319B7FED91CE0F9A4E89FC3C9FA016B3  
315E412FD06006A2BBCAF354AAB2F94A73 A0ADF091B5245953693007EA55D0A03\*/

u32 AES\_CBC\_EN [32] = {0x8A83E006,0xAC3AB610,0x0CD2C4CB,0x21F22AA9,0x61963E3C,  
0x992FDE54,0x7E408523,0x749261FF,0xE159802D,0xBC807E3C,  
0x1C16AF67,0xE7574629,0x73573225,0xEE88600D,0x324FE0BB,  
0x7426A48C,0x8EA9E470,0x4DB1BE0F,0x9DC49C2E,0xAD41A05B,

0x9E7C9143,0x15F55BF2,0xF4E7195D,0x2D9E1E46,0xB78E9809,  
0xF8F831D0,0x12F1890A,0x0CABFF9C,0x49E6FCE6,0x6156CDA5,  
0xFFE38EF7,0x4962AF1D };

/\*AES\_CBC\_EN=0x06E0838A10B63AACBC4D20CA92AF2213C3E966154DE2F992385407EFF6192742D80  
59E13C7E80BC67AF161C294657E7253257730  
D6088EEBBE04F328CA4267470E4A98E0FBEB14D2E9CC49D5BA041AD43917C9EF25BF5155D19E7F4461E9E2  
D09988EB7D031F8F80A89F1129CFFAB0CE 6FCE649A5CD5661F78EE3FF1DAF6249\*/

u32 AES\_CBC\_DE[32]={0xFA8DE4C4,0x3FAB29B6,0xBCF2307C,0x6D8E355E,0x085A2CEE,  
0x4808C74B,0x0635B4C7,0xD6A135AA,0xA7F178D3,0xD7A62D1C,  
0xE7A55B93,0xF0AF4030,0x018C3077,0x30A6B78E,0x82250F4C,  
0x8435481A,0x5614DD65,0x055C01FB,0x19D0F9C0,0x38DA92CA,  
0x3FBC80F6,0x918F5E42,0x2D14351E,0x2A225E4A,0x7C3F27A4,  
0xF6599F7C,0xF45AE6E3,0x2B24AF91,0xC4D29D5A,0x318584CF,  
0xE6388E8D,0x946397B5};

u32 AES\_CTR\_EN[32]={0xF14C3DA0,0xA74E1089,0x81480939,0x5C8D4E8D,0x655E20AB,  
0x6D797028,0x1E355F48,0x58184929,0x52B1495A,0xC15EB91D,0xFBD499AB,  
0xF59B39FE,0x96DAE1C3,0x6ECC9CDA,0xDA1FB535,0xAA1C74B2,0xA3F19C5E,  
0x9944E1A6,0xDAA05E9A,0xB96278E3,0x1E4915FC,0xB77FBBD2,0x92BA80B9,  
0xCA97857E,0x509D0365,0x78A6FD99,0xB56F5B3C,0xFB5FF5B2,0xF9E928C6,  
0xBC28AE3A,0xD8B82D7A,0xA99BF98D};

u32 AES\_CTR\_DE[32]={0x4A8770A5,0x73C2DA98,0xF52D52D1,0x5F884A46,0x8DCF72D5,0x2A0F207D,  
0x7479F5CE,0x3FB5BE9E,0x3D7998FE,0x7C59586D,0x30E1294B,0xB3E17790,  
0xCA080CBD,0x2AB47913,0x3B09B803,0x1B410FE7,0xE64237EF,0x3576BE5E,  
0xE4D7AAF6,0x19495FB0,0x812DC3B1,0xDD339F7A,0xBE6F495F,0x8CB0803A,  
0xCD0D9760,0xA4C0D6D4,0x98381DBB,0x9769CA10,0x3B67DD99,0x4C335A1A,  
0x85D4EFC8,0x9BAAD700};

```
/*AES_CBC_DE=0xC4E48DFAB629AB3F7C30F2BC5E358E6DEE2C5A084BC70848C7B43506AA35A1D6D3
78F1A71C2DA6D7935BA5E73040AFF077308C018
EB7A6304C0F25821A48358465DD1456FB015C05C0F9D019CA92DA38F680BC3F425E8F911E35142D4A5E222A
A4273F7C7C9F59F6E3E65AF491AF242B5 A9DD2C4CF8485318D8E38E6B5976394*/
```

```
Cpy_U32(out, in,32);
```

```
AES_Parm. in = out;
```

```
AES_Parm. key = key;
```

```
AES_Parm. iv = iv;
```

```
AES_Parm. out = out;
```

```
AES_Parm. keyWordLen = 4;
```

```
AES_Parm. inWordLen = 32;
```

```
AES_Parm. Mode = AES_ECB;
```

```
AES_Parm. En_De = AES_ENC;
```

```
ret =AES_Init(&AES_Parm);
```

```
ret = AES_Crypto(&AES_Parm);
```

```
AES_Close();
```

```
if(ret!= AES_Crypto_OK)
```

```
{
```

```
    flag1=0x5A5A5A5A;
```

```
}
```

```
else
```

```
{
```

```
    if(Cmp_U32(AES_ECB_EN, 32, out, 32))
```

```
    {
```

```
        flag1=0x5A5A5A5A;
```

```
    }
```

```
    else
    {
        flag1=0;
    }
}
Cpy_U32(out, in,32);
AES_Parm. En_De = AES_DEC;
ret =AES_Init(&AES_Parm);
ret = AES_Crypto(&AES_Parm);
AES_Close();
if(ret!= AES_Crypto_OK)
{
    flag2=0x5A5A5A5A;
}
else
{

    if(Cmp_U32(AES_ECB_DE, 32, out, 32))
    {
        flag2=0x5A5A5A5A;
    }
    else
    {
        flag2=0;
    }
}
//CBC
Cpy_U32(out, in,32);
AES_Parm. Mode = AES_CBC;
```

```
AES_Parm. En_De = AES_ENC;
ret =AES_Init(&AES_Parm);
ret = AES_Crypto(&AES_Parm);
AES_Close();
if(ret!= AES_Crypto_OK)
{
    flag3=0x5A5A5A5A;
}
else
{
    if(Cmp_U32(AES_CBC_EN, 32, out, 32))
    {
        flag3=0x5A5A5A5A;
    }
    else
    {
        flag3=0;
    }
}
Cpy_U32(out, in,32);
AES_Parm. En_De = AES_DEC;
ret =AES_Init(&AES_Parm);
ret = AES_Crypto(&AES_Parm);
AES_Close();
if(ret!= AES_Crypto_OK)
{
    flag4=0x5A5A5A5A;
}
else
```

```
{
    if(Cmp_U32(AES_CBC_DE, 32, out, 32))
    {
        flag4=0x5A5A5A5A;
    }
    else
    {
        flag4=0;
    }
}

//CTR
Cpy_U32(out, in,32);
AES_Parm. Mode = AES_CTR;
AES_Parm. En_De = AES_ENC;
ret =AES_Init(&AES_Parm);
ret = AES_Crypto(&AES_Parm);
AES_Close();
if(ret!= AES_Crypto_OK)
{
    flag5=0x5A5A5A5A;
}
else
{
    if(Cmp_U32(AES_CTR_EN, 32, out, 32))
    {
        flag5=0x5A5A5A5A;
    }
    else
    {
```

```
        flag5=0;
    }
}
Cpy_U32(out, AES_CTR_EN,32);
AES_Parm. En_De = AES_DEC;
ret =AES_Init(&AES_Parm);
ret = AES_Crypto(&AES_Parm);
AES_Close();
if(ret!= AES_Crypto_OK)
{
    flag6=0x5A5A5A5A;
}
else
{
    if(Cmp_U32(AES_CTR_DE, 32, out, 32))
    {
        flag6=0x5A5A5A5A;
    }
    else
    {
        flag6=0;
    }
}

if (flag1|flag2|flag3|flag4|flag5|flag6)
{
    return 0x5A5A5A5A;
}
else
```



```
{
    return 0;
}

}

u32 AES_192_test()
{
    u32 flag1,flag2,flag3,flag4,flag5,flag6,ret=0;
    AES_PARM AES_Parm={0};

    u32
in[32]={0x5A42C72C,0x09F16329,0xE9BD742B,0xB403E0FF,0xBA43D804,0xDE77B9E1,0xE1A33077,0xE3AEA2
15,
0x2670CBEB,0x160CA5C2,0x86808BEA,0x3D7A9E73,0xB16E68A0,0x12E5BF98,0x8A18EC5F,0xC4BD0D05,
0xAB21B81D,0x7477E171,0xDE6FFE4,0xB80B68F8,0xA4AF05A1,0x1C77249A,0xB2CCA806,0x9C3A69BA,
0x6F7CD7A9,0x2BD9E19F,0x78B41533,0x2F5E08F7,0x1C2EF8F1,0x03D4B04F,0xE0EAAC56,0x73CC7E9C};
    u32 key[6]={0xA1148977,0xCFA42A1F,0x9D983F36,0x521C1313,0xDAD2CB6F,0xC6254819};

    u32 iv[4]={0xFCAA7077,0x44DB6BB5,0xDC74178D,0xA91A44D6};
    u32 out[32];

    u32
AES_ECB_EN[32]={0x9FCB396D,0xF9A6B55C,0x4CCE7669,0x917CAF2F,0x71F8907D,0xC6893936,0x5ABA1DF
B,0xA933FF81,
```

0xBD33847F,0x0F1B2F6C,0x1B4AACA7,0xE555E2EE,0x0CBD4683,0x76ECD138,0x7BFE81E8,0xE05FE788,

0xAF688124,0xED29ACF2,0xCE424458,0x8E304A1C,0xE5A21E6C,0x3C7D433A,0x32DC028D,0x697F9624,

0xB451070E,0xF82A4488,0x33D99F4C,0x7FBBCC3E,0x8BB01E57,0x0C1EE01B,0x6D96FF7F,0xDEC84BD8}

;

u32

AES\_ECB\_DE[32]={0x41F29D18,0x13C52105,0xB24DBDDD,0x46B6BAB9,0x95F63F1A,0x28B24F73,0xAA77429  
3,0xA086E548,

0xD446667D,0xF8D67CCE,0x7AC5BD02,0xE43EE791,0x25B857B4,0x30A3D7FB,0x8DB4C416,0xAE6B0B0C

,

0x0F7E89E1,0xBA900B96,0x516EC69B,0xBED1D082,0x3590FD32,0x878C5EE5,0x91B71430,0x6A005A7F,

0x0627EF04,0x28D96A77,0xF8DCDCFC,0x790D0304,0x02149E37,0xDC8E518D,0x80D75D77,0x80670408};

u32

AES\_CBC\_EN[32]={0xE5682F2E,0x07A087E9,0x37D60ED6,0x41262C81,0xD69A23B5,0x1800A3FD,0xAC50301D  
,0xB12F3C5E,

0x568A1F62,0xC1057524,0x7E7D09BC,0x26F42541,0x5C2FB09B,0x12C68EFC,0xE03B2AF8,0x6E2C9934,

0xD805445F,0x3876A6E4,0xCA85688F,0xD1116501,0x2DE18902,0xCBFD9B2,0x57911796,0x0719A673,

0x3915B680,0x3B760C23,0x23F715DE,0x6D3425B9,0x9C339EF5,0x6C91D7B0,0x050E91DA,0x286AB477};

u32

AES\_CBC\_DE[32]={0xBD58ED6F,0x571E4AB0,0x6E39AA50,0xEFACFE6F,0xCFB4F836,0x21432C5A,0x43CA36  
B8,0x148505B7,

0x6E05BE79,0x26A1C52F,0x9B668D75,0x07904584,0x03C89C5F,0x26AF7239,0x0B344FFC,0x9311957F,

0xBE10E141,0xA875B40E,0xDB762AC4,0x7A6CDD87,0x9EB1452F,0xF3FBBF94,0x4FD8EAC4,0xD20B3287,

0xA288EAA5,0x34AE4EED,0x4A1074FA,0xE5376ABE,0x6D68499E,0xF757B012,0xF8634844,0xAF390CFF};

u32

AES\_CTR\_EN[32]={0xF4EB3E15,0xCEC90E4B,0x1708E770,0x6A1297BB,0x045A69FD,0x7FC870A7,0x56BE6A2  
2,0x5A912CEA,

0xC22E6811,0x37177967,0x68D08A6A,0xCECA04AE,0x30EA7217,0x16992F79,0xF0DD4DAD,0x4710126B,0xCC0  
6BD7F,

0x03093EE5,0x596D2B9B,0xD9844F7C,0x130D4E24,0xD6C87ABF,0xE1745614,0xEF260225,0x0F90C354,0x7557E  
159,

0x4CBC3789,0xDB0552F8,0x28F27315,0x046363A6,0xAF1F0089,0x29AC2CC1};

u32

AES\_CTR\_DE[32]={0x5A42C72C,0x09F16329,0xE9BD742B,0xB403E0FF,0xBA43D804,0xDE77B9E1,0xE1A3307  
7,0xE3AEA215,

0x2670CBEB,0x160CA5C2,0x86808BEA,0x3D7A9E73,0xB16E68A0,0x12E5BF98,0x8A18EC5F,0xC4BD0D05,

0xAB21B81D,0x7477E171,0xDE6FFEF4,0xB80B68F8,0xA4AF05A1,0x1C77249A,0xB2CCA806,0x9C3A69BA,

```
0x6F7CD7A9,0x2BD9E19F,0x78B41533,0x2F5E08F7,0x1C2EF8F1,0x03D4B04F,0xE0EAAC56,0x73CC7E9C};
```

```
AES_Parm. in = in;
```

```
AES_Parm. key = key;
```

```
AES_Parm. iv = iv;
```

```
AES_Parm. out = out;
```

```
AES_Parm. keyWordLen = 6;
```

```
AES_Parm. inWordLen = 32;
```

```
AES_Parm. Mode = AES_ECB;
```

```
AES_Parm. En_De = AES_ENC;
```

```
ret =AES_Init(&AES_Parm);
```

```
ret =AES_Crypto(&AES_Parm);
```

```
AES_Close();
```

```
if(Cmp_U32(AES_ECB_EN, 32, out, 32))
```

```
{
```

```
    flag1=0x5A5A5A5A;
```

```
}
```

```
else
```

```
{
```

```
    flag1=0;
```

```
}
```

```
AES_Parm. En_De = AES_DEC;
```

```
ret =AES_Init(&AES_Parm);
```

```
ret =AES_Crypto(&AES_Parm);
```

```
AES_Close();
```

```
if(Cmp_U32(AES_ECB_DE, 32, out, 32))
```

```
{
```

```
    flag2=0x5A5A5A5A;
```

```
}
```

```
else
```

```
{
```

```
    flag2=0;
```

```
}
```

```
//cbc
```

```
AES_Parm. Mode = AES_CBC;
```

```
AES_Parm. En_De = AES_ENC;
```

```
ret =AES_Init(&AES_Parm);
```

```
ret =AES_Crypto(&AES_Parm);
```

```
AES_Close();
```

```
if(Cmp_U32(AES_CBC_EN, 32, out, 32))
```

```
{
```

```
    flag3=0x5A5A5A5A;
```

```
}
```

```
else
```

```
{
```

```
    flag3=0;
```

```
}
```

```
AES_Parm. En_De = AES_DEC;
```

```
ret =AES_Init(&AES_Parm);
```

```
ret =AES_Crypto(&AES_Parm);
AES_Close();

if(Cmp_U32(AES_CBC_DE, 32, out, 32))
{
    flag4=0x5A5A5A5A;
}
else
{
    flag4=0;
}
```

```
//ctr
```

```
AES_Parm. Mode = AES_CTR;
AES_Parm. En_De = AES_ENC;
ret =AES_Init(&AES_Parm);
ret =AES_Crypto(&AES_Parm);
AES_Close();

if(Cmp_U32(AES_CTR_EN, 32, out, 32))
{
    flag5=0x5A5A5A5A;
}
else
{
    flag5=0;
}

AES_Parm. in = AES_CTR_EN;
AES_Parm. En_De = AES_DEC;
```

```
ret =AES_Init(&AES_Parm);  
ret =AES_Crypto(&AES_Parm);  
AES_Close();
```

```
if(Cmp_U32(AES_CTR_DE, 32, out, 32))  
{  
    flag6=0x5A5A5A5A;  
}  
else  
{  
    flag6=0;  
}
```

```
if (flag1|flag2|flag3|flag4|flag5|flag6)  
{  
    return 0x5A5A5A5A;  
}  
else  
{  
    return 0;  
}  
}
```

```
u32 AES_256_test()  
{  
    u32 flag1,flag2,flag3,flag4,flag5,flag6,ret=0;  
    AES_PARM AES_Parm={0};
```

u32

in[32]={0x86DF711D,0xB9C4122D,0x13368B2D,0x53A5CF4F,0xBDFFAA2C,0xB4D4B3C0,0x8BB97CB6,0x99EA0BE6,

0x8B338E1D,0xFE104A1C,0x4E13D5E3,0xA886852F,0x67522841,0x9D1FF5E1,0xEFBDC3A3,0xA7C27969,

0x0475C629,0xD4EB12F0,0x4570B427,0xF9296516,0x58F7F4A6,0x2A9D3C6B,0x652654E1,0x438105F6,

0x986F81C9,0x639F51B2,0xA3169082,0x6CD5570C,0x39B678E4,0x84986F66,0x94BB95FA,0x976D9797};

u32

key[8]={0xB2591B82,0xD25676DB,0x2546F076,0xC8D01753,0xB4A620E7,0x4AADD91D,0x2E5EDF9B,0x596C1146};

u32 iv[4]={0xF0E72786,0xD272F169,0x0ECED17B,0x29D34319};

u32 out[32];

u32

AES\_ECB\_EN[32]={0x5766DACC,0x50DBB1F9,0x58720E73,0x2182AA3E,0x7D5A6D4D,0xA07EF43D,0x5A533E1E,0x34816CF3,

0xBA23F9CD,0x99A7BD14,0x6789D933,0xD14B2F0D,0xAF53E19E,0xB88DA31F,0xEFB0472,0x03F077B1,

0x4489E477,0x97161707,0x6C24CB62,0x0FF361DC,0x60BBD2CF,0xEB7AB0C1,0xFA3421E5,0x2F5DB80E,

0x2D61A7CD,0x22988E98,0x51B195AF,0x22C8A4C0,0x7F8E90C3,0x6690789A,0x48AF0FAF,0xAC16F7A6};

u32

AES\_ECB\_DE[32]={0x0ADBDA93,0x93C512ED,0x6A99A60B,0x0A1841B5,0x135E685D,0xB9ADC987,0x6262573F,0x9090A7D3,



0x2B7DDAA3,0x7370FB9D,0xE7E739C6,0xCA013CA6,0x3509E08F,0x74A21641,0x3D2C9527,0xF8DF90F0,  
0xED8209E9,0x9DD57975,0x0A506603,0x7C2EFD3B,0x0937237E,0x2828BAAF,0x245E9D40,0xF3BB882A,  
0x66E82B24,0xF3E778E7,0x386802D1,0xD74C7057,0xEF8525C8,0x1EB7AA48,0x362EACDD,0x8AA0F286};

u32

AES\_CBC\_EN[32]={0x39AD6F3A,0xF8E3E1DD,0x2209A14B,0x241642CC,0x83FA4820,0xD82816B3,0xEF66B17  
A,0xB5B49FCC,

0xA7540FD7,0xCC11801C,0xC6126D93,0x8E6C259A,0x626135EB,0x3FEA411B,0x45FF91A3,0x1B91B51A,  
0x9169DD4C,0x2F42A1E6,0x4299E687,0xEB9FBAA4,0x3B667902,0xDCB4117A,0x45B78A05,0x5FECBFA7,  
0x54C54A81,0xBDF538B1,0xF2D5804D,0x568910A8,0x41655B32,0xD47D533B,0x5A82D212,0x63C07B46};

u32

AES\_CBC\_DE[32]={0xFA3CFD15,0x41B7E384,0x64577770,0x23CB02AC,0x95811940,0x0069DBAA,0x7154DC12  
,0xC335689C,

0x9682708F,0xC7A4485D,0x6C5E4570,0x53EB3740,0xBE3A6E92,0x8AB25C5D,0x733F40C4,0x505915DF,  
0x8AD021A8,0x00CA8C94,0xE5EDA5A0,0xDBEC8452,0x0D42E557,0xFCC3A85F,0x612E2967,0x0A92ED3C

,  
0x3E1FDF82,0xD97A448C,0x5D4E5630,0x94CD75A1,0x77EAA401,0x7D28FBFA,0x95383C5F,0xE675A58A};

u32

AES\_CTR\_EN[32]={0x85F1DD33,0xAE808F2F,0x26A40960,0xB2020DF8,0xB6C2006E,0xA22A35F6,0x33BB584A  
,0xBFEA7F68,

0x73E54E78,0xF3EB0368,0x80816676,0x6109DE39,0xE0001920,0x8D2B18B8,0x0E46A012,0xE43F1DD1,0x3  
CA4BC36,

0xD5101452,0x83020170,0x4B752F62,0x3D27A004,0x3C18B5DB,0x99DA9032,0xEA59B340,0x79BBD087,0x  
2EF8CB3D,

0xDC32D3CA,0x30F577EA,0x56774C66,0xC33DA1F8,0x0288B1D6,0x091C9666};

u32

AES\_CTR\_DE[32]={0x86DF711D,0xB9C4122D,0x13368B2D,0x53A5CF4F,0xBDFFAA2C,0xB4D4B3C0,0x8BB97  
CB6,0x99EA0BE6,

0x8B338E1D,0xFE104A1C,0x4E13D5E3,0xA886852F,0x67522841,0x9D1FF5E1,0xEFBDC3A3,0xA7C27969,

0x0475C629,0xD4EB12F0,0x4570B427,0xF9296516,0x58F7F4A6,0x2A9D3C6B,0x652654E1,0x438105F6,

0x986F81C9,0x639F51B2,0xA3169082,0x6CD5570C,0x39B678E4,0x84986F66,0x94BB95FA,0x976D9797};

AES\_Parm. in = in;

AES\_Parm. key = key;

AES\_Parm. iv = iv;

AES\_Parm. out = out;

AES\_Parm. keyWordLen = 8;

AES\_Parm. inWordLen = 32;

AES\_Parm. Mode = AES\_ECB;

```
AES_Parm. En_De = AES_ENC;  
ret =AES_Init(&AES_Parm);  
ret =AES_Crypto(&AES_Parm);  
AES_Close();
```

```
if(Cmp_U32(AES_ECB_EN, 32, out, 32))  
{  
    flag1=0x5A5A5A5A;  
}  
else  
{  
    flag1=0;  
}
```

```
AES_Parm. En_De = AES_DEC;  
ret =AES_Init(&AES_Parm);  
ret =AES_Crypto(&AES_Parm);  
AES_Close();
```

```
if(Cmp_U32(AES_ECB_DE, 32, out, 32))  
{  
    flag2=0x5A5A5A5A;  
}  
else  
{  
    flag2=0;  
}
```

```
//CBC
```

```
AES_Parm. Mode = AES_CBC;
AES_Parm. En_De = AES_ENC;
ret =AES_Init(&AES_Parm);
ret =AES_Crypto(&AES_Parm);
AES_Close();

if(Cmp_U32(AES_CBC_EN, 32, out, 32))
{
    flag3=0x5A5A5A5A;
}
else
{
    flag3=0;
}

AES_Parm. En_De = AES_DEC;
ret =AES_Init(&AES_Parm);
ret =AES_Crypto(&AES_Parm);
AES_Close();

if(Cmp_U32(AES_CBC_DE, 32, out, 32))
{
    flag4=0x5A5A5A5A;
}
else
{
    flag4=0;
}

//CTR
```

```
AES_Parm. Mode = AES_CTR;  
AES_Parm. En_De = AES_ENC;  
ret =AES_Init(&AES_Parm);  
ret =AES_Crypto(&AES_Parm);  
AES_Close();
```

```
if(Cmp_U32(AES_CTR_EN, 32, out, 32))
```

```
{  
    flag5=0x5A5A5A5A;
```

```
}  
else
```

```
{  
    flag5=0;  
}
```

```
AES_Parm. in = AES_CTR_EN;
```

```
AES_Parm. En_De = AES_DEC;  
ret =AES_Init(&AES_Parm);  
ret =AES_Crypto(&AES_Parm);  
AES_Close();
```

```
if(Cmp_U32(AES_CTR_DE, 32, out, 32))
```

```
{  
    flag6=0x5A5A5A5A;
```

```
}  
else
```

```
{  
    flag6=0;  
}
```

```
if (flag1|flag2|flag3|flag4|flag5|flag6)
{
    return 0x5A5A5A5A;
}
else
{
    return 0;
}
}
```

## iv. Appendix IV HASH Library function Call routines

```
u32 MD5_fixed_steps_test(void)
{
    u8 out[16];
    char in[] = "ABCDEFGHIJKLMNOPQRSTUVWXYZabcdefghijklmnopqrstuvwxyz0123456789";
    u8 MD5_fixout[16]=
    {
        0xd1,0x74,0xab,0x98,0xd2,0x77,0xd9,0xf5,0xa5,0x61,0x1c,0x2c,0x9f,0x41,0x9d,0x9f
    };
    HASH_CTX ctx[1];
    ctx->hashAlg = HASH_ALG_MD5;
    ctx->sequence = HASH_SEQUENCE_TRUE;

    HASH_Init(ctx);

    HASH_Start(ctx);
    HASH_Update(ctx, (u8*)in, 28);
    HASH_Update(ctx, ((u8*)in)+ 28, 28);
    HASH_Update(ctx, ((u8*)in)+ 56, 6);
    HASH_Complete(ctx, out);
    HASH_Close();
    if(memcmp(out,MD5_fixout,16))
    {
        //printf("MD5-FIX-Test fail\r\n");
        return 0x5a5a5a5a;
    }
    else
```

```
{
    //printf("MD5-FIX-Test success\r\n");
    return 0;
}
//return 0;
}
// SM3 fixed step test cases
u32 SM3_test(void)
{
    u8 out[32];
    //SM3 fixed step hash
    // Step message
    u8 SM3_fixin[48*3]=
    {
        0x02,0x89,0x00,0xD4,0x66,0x14,0xF9,0xA2,0x9E,0xC9,
        0xBC,0x05,0x5B,0xBE,0x10,0x33,0x0F,0x41,0x1B,0xDF,
        0x9A,0x20,0x44,0x2C,0xB1,0x51,0xBD,0xCA,0x8D,0xDB,
        0xAD,0x86,0x46,0x48,0xA3,0xC6,0x34,0x27,0xEB,0x8B,
        0x05,0x57,0x40,0x90,0x52,0xE9,0x92,0xA3,0x79,0xBB,
        0x2D,0x3D,0x48,0xEC,0xC2,0x9A,0x91,0xBE,0x47,0xD0,
        0x7C,0x6E,0x6B,0x4E,0xEF,0x68,0x46,0x03,0x72,0x44,
        0xD5,0xCA,0x96,0x17,0xE3,0xFB,0x92,0x3E,0x41,0x27,
        0x55,0x16,0x77,0x9F,0x93,0x1A,0x60,0x78,0x83,0x13,
        0xDF,0x76,0x09,0xC0,0xC1,0xBF,0x6F,0x0F,0xEB,0x11,
        0x6D,0x6A,0x0B,0x8C,0x0A,0x43,0x38,0xE6,0x05,0x8E,
        0xCD,0x84,0xE7,0xA3,0x9B,0x9D,0x6B,0x75,0x91,0xEB,
        0xA5,0x28,0xCF,0xEF,0x4F,0xED,0x61,0x35,0x43,0x2D,
        0x33,0xE2,0x25,0x99,0x14,0xB1,0x05,0xA8,0xFF,0x04,
        0x9C,0xC2,0x29,0x05
    }
```



```
};

// Correct message digest
u8 SM3_fixout[32]=
{
    0xC7,0x8B,0xF5,0x97,0x52,0xCD,0xFE,0x9F,0x70,0x21,
    0x4F,0x5D,0x88,0x92,0x2E,0x60,0x35,0x22,0x3B,0x66,
    0x94,0xFD,0x08,0x96,0x5E,0x26,0x44,0xF9,0x72,0xFE,
    0xE2,0xB2
};

u8 i,byteLen=48;
HASH_CTX ctx[1];

// Set the operation to SM3
// CTX ->hashAlg
// such as HASH_ALG_SHA1,
// HASH_ALG_SHA224,
// HASH_ALG_SHA256,
//HASH_ALG_SM3

ctx->hashAlg = HASH_ALG_SM3;

ctx->sequence = HASH_SEQUENCE_TRUE;

HASH_Init(ctx);
HASH_Start(ctx);
for(i=0;i<3;i++)
{
    HASH_Update(ctx,SM3_fixin+i*byteLen,byteLen);
}

HASH_Complete(ctx, out);
HASH_Close();

if (memcmp(out,SM3_fixout,32))
{
```

```
// Step SM3 test fails
printf("SM3-FIX-Test fail\r\n");
return HASH_ATTACK;
}
else
{
// Step SM3 test successful
printf("SM3-FIX-Test success\r\n");
}
return SM3_Hash_OK;
}
// This routine performs a single step hash on the hash sha1/224/256
u32 HASH_test(void)
{
u32 TEST_BUF[200];
u8 in[48]=
{
0x1C,0xBB,0x9F,0x4A,0x43,0x6A,0xAD,0x81,0xFE,0x4F,0x52,0x4A,0x0A,0x76,0x22,0xC8,0x4F,0x90,0x18,
0x30,0xA4,0xD2,0x8C,0x6A,0xC3,0x40,0xA0,0xBD,0x0A,0x6A,0x37,0x18,0x8D,0x19,0x9D,0xE5,0xCB,0x8
4,0xA3,0xFC,0x39,0xDE,0x8C,0xD6,0xFC,0x2F,0xC8,0x88
};
u8 in2[10] = {0x1C,0x61,0xAD,0x6C,0x05,0xF3,0x98,0xA4,0x4C,0xFD};
u8 out[64];
u8 sha1_out[20]=
{
0x0E,0xEC,0x49,0xC5,0x36,0xBB,0xD7,0x87,0xD2,0xE2,0x0C,0x97,0xC4,0xF8,0x65,0x7C,0xCC,0x74,0x8D
,0x1E
};
u8 sha224_out[28]=
```

```
{
    0xC1,0x44,0x4F,0xD0,0xB8,0xA9,0xA3,0xD9,0xE8,0x04,0xA0,0xD1,0x9E,0x38,0xF3,0x5E,0x85,0xB4,0x0
    F,0x10,0x5A,0x1C,0x48,0xC4,0xF2,0x40,0x10,0x48
};
u8 sha256_out[32]=
{
    0xE2,0xE4,0x2C,0x8A,0x01,0x1A,0xE7,0x98,0x67,0x74,0x93,0xAF,0x9D,0x65,0x99,0xB3,0xA1,0x68,0x8B
    ,0x5A,0xF1,0x32,0x3D,0x5B,0xFF,0xFB,0x12,0x30,0x94,0xE4,0x81,0xDD
};

u8 SM3_out[32]=
{
    0xBD,0x77,0x63,0x33,0x0A,0x71,0x19,0x5C,0x5D,0x26,0xE7,0x99,0x7B,0x41,0x22,0xB0,0xBC,0xB0,0x
    BE,0x52,0x3E,0xDA,0x0F,0xBE,0xE6,0xA4,0x33,0x96,0xB8,0x83,0x76,0xD4
};

u32 ret=0x5123;

#if 1
    HASH_CTX *ctx;
    ctx = (HASH_CTX*)(TEST_BUF);
    ctx->hashAlg = HASH_ALG_SHA1;
    ctx->sequence = HASH_SEQUENCE_FALSE;
    HASH_Init(ctx);
    HASH_Start(ctx);
    HASH_Update(ctx, in, 48);
    ret=HASH_Complete(ctx, out);
    HASH_Close();
    if (memcmp(out,sha1_out,20))
```

```
{
    return 0x5a5a5a5a;
}
else
{
    printf("SHA1-Test success\r\n");
}
ctx->hashAlg = HASH_ALG_SHA224;
ctx->sequence = HASH_SEQUENCE_FALSE;
HASH_Init(ctx);
HASH_Start(ctx);
HASH_Update(ctx, in, 48);
//HASH_Update(ctx, in2, 10);
ret=HASH_Complete(ctx, out);
HASH_Close();
if (memcmp(out,sha224_out,28))
{
    return 0x5a5a5a5a;
}
else
{
    printf("SHA224-Test success\r\n");
}

ctx->hashAlg = HASH_ALG_SHA256;
ctx->sequence = HASH_SEQUENCE_FALSE;
HASH_Init(ctx);
HASH_Start(ctx);
HASH_Update(ctx, in, 48);
```

```
ret=HASH_Complete(ctx, out);  
HASH_Close();  
if(memcmp(out,sha256_out,32))  
{  
    return 0x5a5a5a5a;  
}  
else  
{  
    printf("SHA256-Test success\r\n");  
}  
#endif  
    return 0;  
}
```

## v. Appendix V RNG library call routine

```
#define POKER_RAND_BYTE 40 //320bit

u32 TrueRand_Poker_Test(void)
{
    u16 count[16] = {0};
    u32 sum = 0;
    u8  rand[POKER_RAND_BYTE];
    u8 i, j, k, tmp;

    GetTrueRand_U32((u32*)rand, POKER_RAND_BYTE>>2);
    //GetTrueRand_U8(rand, POKER_RAND_BYTE);
    //GetPseudoRand_U32((u32*)rand,POKER_RAND_BYTE>>2);
    for(j = 0; j < POKER_RAND_BYTE; j++)
    {
        for(k = 0; k < 2; k++)
        {
            (k == 1) ? tmp = (rand[j] >> 4) : (tmp = (rand[j] & 0x0F));
            for(i = 0; i < 16; i++)
            {
                if(tmp==i) count[i]++;
            }
        }
    }
    for(i = 0; i < 16; i++)
    {
        sum += ((u32)count[i]) * count[i];
    }
}
```

```
if(405 < sum && sum < 687)
    return 0;
else
    return 1;
}
u32 PseudoRand_Poker_Test(void)
{
    u16 count[16] = {0};
    u32 sum = 0;
    u8  rand[POKER_RAND_BYTE];
    u8 i, j, k, tmp;

    //GetTrueRand_U32((u32*)rand, POKER_RAND_BYTE>>2);
    //GetTrueRand_U8(rand, POKER_RAND_BYTE);
    GetPseudoRand_U32((u32*)rand,POKER_RAND_BYTE>>2,NULL);
    for(j = 0; j < POKER_RAND_BYTE; j++)
    {
        for(k = 0; k < 2; k++)
        {
            (k == 1) ? tmp = (rand[j] >> 4) : (tmp = (rand[j] & 0x0F));
            for(i = 0; i < 16; i++)
            {
                if(tmp==i) count[i]++;
            }
        }
    }
    for(i = 0; i < 16; i++)
    {
        sum += ((u32)count[i]) * count[i];
    }
}
```

```
}  
  
if(405 < sum && sum < 687)  
    return 0;  
else  
    return 1;  
}
```